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Subject: Re: FairWriteoutBuffer::FillNewData and object ownership (memory leak)

Posted by [Tobias Stockmanns](#) on Mon, 28 Jan 2013 13:02:12 GMT

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Dear all,

sorry that I did not participate in the discussion so far.

I will have a look into it in the next few days and see if one could add an automatic deletion mechanism into the base classes.

Cheers,

Tobias

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