
Subject: Re: Bear Smear and Cross Sections
Posted by [Michael Kunkel](#) on Wed, 05 Sep 2012 11:49:28 GMT
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Quote:

One can easily play with it already before the event loop by adding the following line in PScatterCrossSection.h:

```
PF2EvalBatch *GetFunction(void) {return pf2;};
```

When I add that line into the .h file, I get the error

Error: Can't call PScatterCrossSection::GetFunction() in current scope

Draw_q_cosheta.C:206:

Possible candidates are...

(in PScatterCrossSection)

(in PAngularDistribution)

(in PDistribution)

(in TF1)

(in TFormula)

Error: non class,struct,union object GetFunction() used with . or -> Draw_q_cosheta.C:206:

*** Interpreter error recovered ***

I placed that line into the protected section of the .h file.

I also placed it in the public, but still did not work.

Also, what would linear interpolation do? I would think with the histograms fitted and filled to be smooth, further interpolation would not be needed.
