
Subject: Re: Error in Installing on MAC OSX
Posted by [Michael Kunkel](#) on Mon, 06 Aug 2012 16:30:33 GMT
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I had tried that, and it worked.
PLUTO built without error codes, but will not run.
Whenever I attempt to execute a macro I get errors.

I know you have no Mac to test on. But here is a simple macro that gets denied.

```
#include "TH1.h"
#include "TH2.h"
#include "TH3.h"
#include "TChain.h"
#include "TCanvas.h"
#include "TF1.h"
#include "/Users/Mike/Pluto/INSTALL_DIR/loadPluto.h"
#include "/Users/Mike/Pluto/INSTALL_DIR/include/pluto/PParticle.h"
#include "/Users/Mike/Pluto/INSTALL_DIR/include/pluto/PReaction.h"
#include "/Users/Mike/Pluto/INSTALL_DIR/include/pluto/PBeamSmearing.h"

void SIMULATE_Eta_Dalitz(){

    gROOT->Reset();

    PReaction my_reaction("_P1 = 2.2","g","p","p eta [dilepton [e+ e-] g]","eta_",1,0,0,0);
    my_reaction.Loop(25000);

}
```

Error: PReaction() declared but not defined SIMULATE_Eta_Dalitz.C:16:
Error: ~PReaction() declared but not defined SIMULATE_Eta_Dalitz.C:16:
*** Interpreter error recovered ***
