
Subject: Re: Implementing Magnetic field and Fast simulations in fairroot.

Posted by [Raghav Kunnawalkam](#) on Wed, 25 Apr 2012 13:30:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi Stefano

That was a typo when i when wrote it in the forum. Here is what actually is going on. I put the magnetic field over whole of my space (the size of my cave) and i just figured out that the particle is actually circling due to the magnetic field but it is doing it very very far away.

here is what i mean.

```
FairConstField* fMagField = new FairConstField();  
fMagField->SetField(40.,0.,0.); //values are in kG, 1T = 10kG  
fMagField->SetFieldRegion(-20000.,20000.,-20000.,20000.,-20000.,20000.); // in cm  
run->SetField(fMagField);
```

File Attachments

1) [Screen Shot 2012-04-25 at 9.31.36 AM.png](#), downloaded 1025 times

