

---

Subject: [SOLVED] GetBeam Function

Posted by Michael Kunkel on Mon, 16 Apr 2012 17:31:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Greetings,

I attempted to use the GetBeam() functionality of the new update and I seem to not understand how to use it.

Here is a macro

```
{  
TH1F * histo1 = new TH1F ("histo1","Beam",100,1.,6);  
TH1F * histo2 = new TH1F ("histo2","GetBeam",100,1.,6);  
TH1F * histo3 = new TH1F ("histo3","Beam Reconstructed",100,1.,6);  
TH1F * histo4 = new TH1F ("histo4","e+e-",100,0.0,0.6);  
  
//For Beam Smearing  
double ebeam_min = 1.1725;  
double ebeam_max = 5.44575;  
PBeamSmearing *beam_smear = new PBeamSmearing("beam_smear", "Beam smearing");  
TF1* beam_smear_fn = new TF1("beam_smear_fn", "1./x", ebeam_min, ebeam_max);  
beam_smear->SetReaction("g + p");  
beam_smear->SetMomentumFunction(beam_smear_fn);  
makeDistributionManager()->Add(beam_smear);  
//For Form Factor =1 ie. QED  
((PDalitzDecay *  
)makeDistributionManager()->GetDistribution("eta_dalitz"))->SetUseQED(1);  
  
//Set-up Reaction  
PReaction my_reaction("_P1 = 2.2","g","p","p eta [dilepton [e+ e-] g]", "eta_dalitz",1,0,0,0);  
  
//Do Histograms  
my_reaction.Do(histo1,"_x = [g,1]->E()");  
my_reaction.Do(histo2,"_x = [g+p]->GetBeam()");  
my_reaction.Do(histo3,"ene = (([p,2] + [eta]) -[p,1]) ;_x=ene->E()");  
my_reaction.Do(histo4,"mass = [e+] + [e-] ;_x=mass->M()");  
  
//Do Reaction  
my_reaction.Print();  
my_reaction.Loop(10000);  
  
//Draw  
TCanvas c1; TCanvas c2; TCanvas c3; TCanvas c4;  
c1->cd();  
histo1->Draw();  
c2->cd();  
histo2->Draw();  
c3->cd();  
histo3->Draw();
```

```
c4->cd();
histo4->Draw();
}
```

What I am trying to do, it ensure that a bream photon beam is being used. Also it seems my histo3 will not return values.

Would someone tell me what I am doing incorrectly.

I am using PLUTO 5.40 with ROOT 5.30

Thanks in advance.

Michael C. Kunkel

---