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Subject: Re: crush at the end of pid macro

Posted by [Ralf Kliemt](#) on Mon, 12 Mar 2012 15:25:56 GMT

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Hi,

The backtrace goes to FairTask:153. There you find:

```
149 void FairTask::FinishTasks()
150 {
151   TIter next(GetListOfTasks());
152   FairTask* task;
153   while( ( task=dynamic_cast<FairTask*>(next()) ) ) { task->FinishTask(); }
154   while( ( task=dynamic_cast<FairTask*>(next()) ) ) { task->Finish(); }
155 }
```

I ask myself why Finish() (to be done after each event) is not called before FinishTask().  
A check if the pointer is healthy wouldn't hurt, too.

Cheers.

Ralf

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