
Subject: Re: crush at the end of pid macro
Posted by [Ralf Kliemt](#) on Mon, 12 Mar 2012 15:25:56 GMT
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Hi,

The backtrace goes to FairTask:153. There you find:

```
149 void FairTask::FinishTasks()
150 {
151     TIter next(GetListOfTasks());
152     FairTask* task;
153     while( ( task=dynamic_cast<FairTask*>(next()) ) ) { task->FinishTask(); }
154     while( ( task=dynamic_cast<FairTask*>(next()) ) ) { task->Finish(); }
155 }
```

I ask myself why Finish() (to be done after each event) is not called before FinishTask().
A check if the pointer is healthy wouldn't hurt, too.

Cheers.
Ralf
