
Subject: Re: problem with DIRC geometry - now TGeant4
Posted by [Florian Uhlig](#) on Mon, 27 Feb 2012 15:13:22 GMT
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Hi Olaf,

I agree that the error looks more like a problem of the geometry. It looks like that the vgm conversion starts correctly. Since I don't know anything about the DIRC geometry I can not help here.

Ciao

Florian
