Subject: Re: Finding true vertex position of mother particles. Posted by donghee on Thu, 14 Jul 2011 12:30:11 GMT View Forum Message <> Reply to Message

Hi Ralf,

If I have interaction point (0,0,0), then I can find easily the vertex for MC true event.

But we have now some vertex displacement from beam-target smearing. What is the way to get those info only from PndMCTrack?

I have only way to get such kind of info in terms of PndMcListConverter as an extra step after building pid, that I don't want to do so.

If you know more easy way to know vertex position for instant psi3770, please let me know.

Thanks.

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