

---

Subject: Re: negative masses in geometry (TG3)  
Posted by [Olaf Hartmann](#) on Thu, 21 Apr 2011 06:35:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Dear Mohammad,

I'm still using the jan10 external packages (to avoid the problem with the huge memory usage), so maybe the problem has been fixed in the new Root version. I'll check it.

My geometry is built in the sim\_radmap.C macro.

Cheers  
Olaf.

---