
Subject: Re: Uniform particle generation in solid angle
Posted by [Dima Melnychuk](#) on Mon, 18 Apr 2011 09:53:08 GMT
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Hi Hossein,

I suppose you should use the option
`boxGen->SetCosTheta();`
in box generator to have particles uniformly distributed in solid angle.

See the following post for details:

http://forum.gsi.de/index.php?t=tree&th=1318&start=0&rid=78&S=2fcdbe1e0ae8f392cb61ca826979c23a#page_top

Dima
