Dear all,

I am realy confused. The way the FairLinks are stored now is exactly the same way the rest of the PANDA data is stored (as a TClonesArray of data objects(FairLink in this case)). The FairLink is a very simple object just with a few integers and a float. I do not see a reason why this still can cause crashes from the code point of view.

Maybe it is just the huge number of links needed for the TPC and the EMC which blast the RAM. If this is the case we have a general problem which is just intensified by the FairLink.

Cheers,

Tobias