
Subject: Re: Implementation of PndGemMCPoint::SetSensorId(int) is missing
Posted by [Stefano Spataro](#) on Mon, 06 Dec 2010 15:11:28 GMT

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Hi,

I have fixed it.

From CINT, considering that the function is a "void", it is processed as an empty function doing nothing, then it does not produce errors because it does not need neither a return.

Of course, C++ is a bit more "touchy"...
