Subject: Re: libstt.so error
Posted by Gianluigi Boca on Tue, 16 Mar 2010 20:43:08 GMT

Stefano Spataro wrote on Tue, 16 March 2010 18:23Hi Gianluigi,
from a discussion with Elisa yesterday, as far as I have understood this was already done (as explained in a Mohammad message in the forum). Indeed the error is not in glpk but in this PI function/member of TrackFinderReal.

Hi Stefano,
ok, I agree it is not glpk. The fact is that PI is a
 static const Double_t equal to 3.14.....etc.etc

defined in PndSttTrackFinderReal.h

I don't see how suddenly it doesn't work anymore : the code itself has worked at least until the last collaboration meeting - thanks God!

It is a fact though that today Radek and tonite myself are experiencing also a new very strange behaviour of the PndSttTrackFinderReal : the macro macro/stt/runreco.C
(with PndSttTrackFinderReal(iVerbose) in place of the
    PndSttTrackFinderIdeal(iVerbose)   )

stops without any crash at the first event, at the point
where the function PndTrkFinderPartial( ) is called.
At the moment I don't have the slightest idea why - it looks like
some memory leak somewhere else.

So could Elisa's problem be related to this ?

Has anybody made changes in some part of the code causing this??

Gianluigi