Subject: Re: libstt.so error

Posted by Gianluigi Boca on Tue, 16 Mar 2010 20:43:08 GMT

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Stefano Spataro wrote on Tue, 16 March 2010 18:23Hi Gianluigi, from a discussion with Elisa yesterday, as far as I have understood this was already done (as explained in a Mohammad message in the forum). Indeed the error is not in glpk but in this PI function/member of TrackFinderReal.

Hi Stefano, ok, I agree it is not glpk. The fact is that PI is a static const Double_t equal to 3.14....etc.etc

defined in PndSttTrackFinderReal.h

I don't see how suddenly it doesn't work anymore : the code itself has worked at least until the last collaboration meeting - thanks God!

It is a fact though that today Radek and tonite myself are experiencing also a new very strange behaviour of the PndSttTrackFinderReal: the macro macro/stt/runreco.C (with PndSttTrackFinderReal(iVerbose) in place of the PndSttTrackFinderIdeal(iVerbose))

stops without any crash at the first event, at the point where the function PndTrkFinderPartial() is called. At the moment I don't have the slightest idea why - it looks like some memory leak somewhere else.

So could Elisa's problem be related to this?

Has anybody made changes in some part of the code causing this??

Gianluigi