
Subject: Re: MVD not visible

Posted by [Tobias Stockmanns](#) on Mon, 08 Feb 2010 14:55:50 GMT

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Dear Lars,

the problem is the same but the cure is different. You have to set the vis level for Eve and not for the GeoManager.

This can be done in the Eve Main Window. Open Scenes/Geometry scene/cave_1. Here you have the settings for VisLevel. Change it to 10 and it should work.

Cheers,

Tobias
